| Threshold Concepts: |  | Develop ideas <br> This concept involves understanding how ideas develop through an artistic process. |  | Master techniques <br> This concept involves developing a skill set so that ideas may be communicated. |  | Take inspiration from the greats This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history. |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Unit 1 |  | Unit 2 |  | Unit 3 |  |
|  |  | All about me | Celebrations | Amazing Animals | Isn't life wonderful | Kings and Queens | Let's explore |
|  |  | - Artist study-Bridget Riley (Looking at lines.) <br> - Introduce Bridget Riley <br> - Model painting straight lines from top to bottom vertical and diagonal - <br> - Observational painting/ drawing of ourselves and our friends <br> - Scissors skills <br> - Collage | - Artist study-Jackson Pollock (Splatter paintings) <br> - Firework pictures in the style of Pollock <br> - Paint skills - powder, poster paint, finger, etc. <br> - Christmas craft skillsdecorations, cards | - Artist study-Kandinsky (colour mixing, circle shapes) <br> - Colour mixing (Handprint goat) <br> - Cutting skills (Paper plate animals) <br> - Collage (Chinese Lanterns) <br> - Cutting (Chinese dragon) | - REVIIIT <br> - Artist study-Kandinsky (colou mixing, circle shapes) <br> - Observational drawings of plants/trees/ environment. <br> - Mother's Day crafts/cards <br> - Colour mixing (beanstalks) Colour mixing (Easter chicks) | - Artist study-Andy Warhol (Pop art) <br> - Introduce Pop Art <br> - Explore Warhol's work <br> - Queen Elizabeth II portrait inspired by Warhol <br> - Paint fairy tale characters Junk modelling-Royal carriage | - Artist study- Henri Mattise <br> - Introduce Mattise <br> - Collage inspired by Mattise <br> - Paint transport pictures <br> - Junk modelling-forms of transport |
| $\begin{aligned} & \stackrel{1}{2} \\ & \stackrel{\rightharpoonup}{0} \\ & \stackrel{y}{0} \end{aligned}$ | Art and Design Unit | How can we use colour and lines to make objects come to life? |  | How can I combine materials to make a collage? |  | How can we transform materials into 3D? |  |
|  | Awe \& Wonder |  |  | Forest walk around to hunt for minibeasts |  |  |  |
|  | End Product | Still Life - Flowers |  | Collages of Minibeasts |  | Create a character using sticks |  |
|  | Focused Artists | Vincent Van Gogh <br> How does the artist create their artwork? <br> During which time period did they become a known artist? <br> Did they have to overcome any barriers? <br> Can you evaluate the artist's work? |  | Erin Anfinson <br> How does the artist create their artwork? <br> What type of media do they use? <br> During which time period did they create their art? Can you evaluate the artist's work? |  | Chris Kenny <br> How does the artist create their artwork? <br> What inspired the artist? <br> What does their art represent? <br> Can you evaluate the artist's work? |  |
|  | Linked Artists | Yan Pei-Ming |  | Eric Carle, Joseph Redoute and Jan Van Kessel |  | Alberto Giacometti's |  |
|  | Links to other units |  |  | Science |  |  |  |
|  | Knowledge | Lesson1 <br> Begin with story of Camille and the sunflowers by Laurence Anholt. <br> To know who Van Gogh is and some basic facts about his life. <br> - To know where he was from <br> - To know the time period in which he was an artist <br> - To know some of his famous pieces of artwork <br> - To describe his work and understand what media he used to create them. <br> - To know the barriers that he overcame. <br> Lesson 2 <br> To describe techniques Van Gogh used in his drawings: <br> Van Gogh Drawing - Starry Night.jpg <br> - To draw lines of different sizes and thickness. <br> - To show pattern and texture by adding dots and lines. <br> Lesson 3 <br> To know what primary colours are. <br> To know that secondary colours are made from mixing primary colours. <br> To know what colours can be made by mixing primary colours. <br> Lesson 4 <br> To know and describe some of the techniques used to create Van Gogh's still life paintings of flowers. Van Gogh Flower Images |  | Lesson 1 <br> Begin with the video of Erin Anfinson's work. <br> To describe details that they like and how it makes them feel. <br> To describe the details of other images of Flora and Fauna. <br> Lesson 2 <br> To describe what they see and what they notice about different features of minibeast. <br> To use their observations to create drawings of insects. <br> Lesson 3 <br> To know how different tools can be used to create lines of different sizes and thickness and of different textures and patterns. <br> To know how different media and colour can be used to create layers. <br> Lesson 4 \& 5 <br> To know how to manipulate and use different materials to: <br> - create layers <br> - create textures <br> - create a |  |  |  |


|  |  | - How were different elements of the painting created? <br> - Experiment using brushes and paint to create similar strokes. <br> Lesson 5 <br> To use own ideas and Van Gogh's techniques to create a still life drawing. <br> Lesson 6 <br> To use own ideas and Van Gogh's techniques to create a still life painting. |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Develop Ideas | - Respond to ideas and starting points. <br> - Explore ideas and collect visual information. <br> - Explore different methods and materials as ideas develop. | - Respond to ideas and starting points. <br> - Explore ideas and collect visual information. <br> - Explore different methods and materials as ideas develop. | - Respond to ideas and starting points. <br> - Explore ideas and collect visual information. <br> - Explore different methods and materials as ideas develop. |
|  | Painting | - Use thick and thin brushes. <br> - Mix primary colours to make secondary. |  |  |
|  | Drawing | - Draw lines of different sizes and thickness. <br> - Show pattern and texture by adding dots and lines. | - Draw lines of different sizes and thickness. <br> - Colour (own work) neatly following the lines. <br> - Show pattern and texture by adding dots and lines. |  |
|  | Print |  |  |  |
|  | Digital media |  |  |  |
|  | Collage |  | - Use a combination of materials that are cut, torn and glued. <br> - Sort and arrange materials. <br> - Mix materials to create texture. |  |
|  | Sculpture |  |  | - Use a combination of shapes. <br> - Use rolled up paper, straws, paper, card and clay as materials. |
|  | Take inspiration from the greats | - Describe the work of notable artists, artisans and designers. <br> - Use some of the ideas of artists studied to create pieces. |  | - Describe the work of notable artists, artisans and designers. <br> - Use some of the ideas of artists studied to create pieces. |
| $\begin{aligned} & \stackrel{N}{\check{N}} \\ & \stackrel{y}{ \pm} \end{aligned}$ | Art and Design | Is there more than one way to create a still life painting? | How can I use the things around me to create a print design? | What can I make when I combine shapes? |
|  | Awe and wonder | Still life painting of the forest? | Whole class printing using resources outside | Inspiration from the farm on school trip |
|  | End Product | Create abstract still life painting | Create Eid cards using repeated patterns | Create animal sculpture |




|  | Links to other subjects | English? |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \stackrel{\rightharpoonup}{\grave{N}} \\ & \stackrel{y}{ \pm} \end{aligned}$ | Develop Ideas | - Develop ideas from starting points throughout the curriculum. <br> - Collect information, sketches and resources. <br> - Adapt and refine ideas as they progress. | - Develop ideas from starting points throughout the curriculum. <br> - Collect information, sketches and resources. <br> - Adapt and refine ideas as they progress. <br> - Explore ideas in a variety of ways. <br> - Comment on artworks using visual language | - Develop ideas from starting points throughout the curriculum. <br> - Collect information, sketches and resources. <br> - Adapt and refine ideas as they progress. |
|  | Painting |  | - Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. <br> - Mix colours effectively. <br> - Experiment with creating mood with colour. |  |
|  | Collage |  | - Select and arrange materials for a striking effect. <br> - Ensure work is precise. <br> - Use coiling, overlapping, tessellation, mosaic and montage. | - Select and arrange materials for a striking effect. <br> - Ensure work is precise. <br> - Use coiling, overlapping, tessellation, mosaic and montage. |
|  | Sculpture |  |  | - Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). <br> - Include texture that conveys feelings, expression or movement. <br> - Use clay and other mouldable materials. <br> - Add materials to provide interesting detail. |
|  | Drawing | - Use different harnesses of pencils to show line, tone and texture. <br> - Annotate sketches to explain and elaborate ideas. <br> - Sketch lightly (no need to use a rubber to correct mistakes). <br> - Use shading to show light and shadow. <br> - Use hatching and cross hatching to show tone and texture. |  | - Use different harnesses of pencils to show line, tone and texture. <br> - Annotate sketches to explain and elaborate ideas. <br> - Sketch lightly (no need to use a rubber to correct mistakes). <br> - Use shading to show light and shadow. <br> - Use hatching and cross hatching to show tone and texture. |
|  | Print | - | - Use layers of two or more colours. <br> - Replicate patterns observed in natural or built environments. <br> - Make printing blocks (e.g. from coiled string glued to a block). <br> Make precise repeating patterns. |  |
|  | Digital Media | - Create images, video and sound recordings and explain why they were created. |  |  |
|  | Take inspiration from the greats | Create original pieces that are influenced by studies of others. | - Replicate some of the techniques used by notable artists, artisans and designers. <br> - Create original pieces that are influenced by studies of others. | Create original pieces that are influenced by studies of others. |
| $$ | Art and Design | What can I create using mixed media? | How can digital media enhance art? | Can I use inspiration from artists to create my own original piece? |
|  | Awe and wonder |  |  |  |
|  | End Product | Create a scene of the local environment (school grounds or surrounding area) using a range of media | Create a set for a video to tell a story (Link to Creating Media unit Spring term?) | Create a piece of art inspired by Kandinsky (space) |
|  | Focus artist | Vanessa Gardiner <br> What inspired the artist? <br> How did they develop their art skills? <br> Is all their artwork similar? <br> What tools does the Artist use? | Heraldo Ortega <br> What inspired the artist? <br> What type of media do they use? <br> How has their artwork influenced society (past or present)? | Kandinsky <br> What is their motivation? <br> During which time period did they create their art? <br> Was their work influenced by any world events? |


|  |  | How did they develop their art skills? How does the artist create their artwork? | How might they have influenced other artists? <br> What type of media do they use? <br> Can you reflect on their work? <br> How has their artwork influenced society (past or present)? |
| :---: | :---: | :---: | :---: |
| Linked Artists | Shoreditch Sketcher, Kittie Jones |  | Chesley Bonestell |
| Links to other subjects |  |  |  |
| Develop Ideas | - Use the qualities of materials to enhance ideas <br> - Spot the potential in unexpected results as work progresses. Comment on artworks with a fluent grasp of visual language | - Develop and imaginatively extend ideas from starting points throughout the curriculum. <br> - Use the qualities of materials to enhance ideas <br> - Spot the potential in unexpected results as work progresses. | - Use the qualities of materials to enhance ideas <br> - Collect information, sketches and resources and present ideas imaginatively in a sketch book <br> - Comment on artworks with a fluent grasp of visual language. |
| Painting | - Sketch (lightly) before painting to combine line and colour <br> - Create a colour palette based upon colours observed in the natural or built world. <br> - Develop a personal style of painting, drawing upon ideas from other artists. <br> - Use the qualities of watercolour and acrylic paints to create visually interesting pieces. <br> - Combine colours, tones and tints to enhance the mood of a piece. | - Sketch (lightly) before painting to combine line and colour <br> - Use brush techniques and the qualities of paint to create texture. | - Sketch (lightly) before painting to combine line and colour <br> - Create a colour palette based upon colours observed in the natural or built world. <br> - Develop a personal style of painting, drawing upon ideas from other artists. <br> - Use the qualities of watercolour and acrylic paints to create visually interesting pieces. <br> - Combine colours, tones and tints to enhance the mood of a piece. |
| Collage |  |  |  |
| Sculpture |  | - Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. <br> - Use tools to carve and add shapes, texture and pattern. <br> - Combine visual and tactile qualities. |  |
| Drawing | - Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). <br> - Use a choice of techniques to depict movement, perspective, shadows and reflection. <br> - Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). <br> - Use lines to represent movement. |  |  |
| Print |  |  |  |
| Digital Media |  | Enhance digital media by editing (including sound, video, animation, still images and installations). |  |
| Take inspiration from the greats | - Give details (including own sketches) about the style of some notable artists, artisans and designers. <br> - Create original pieces that show a range of influences and styles | - Give details (including own sketches) about the style of some notable artists, artisans and designers. <br> - Show how the work of those studied was influential in both society and to other artists. <br> - Create original pieces that show a range of influences and styles | - Give details (including own sketches) about the style of some notable artists, artisans and designers. <br> - Show how the work of those studied was influential in both society and to other artists. <br> - Create original pieces that show a range of influences and styles |




