|  | Spring Hill Mathematics Curriculum Map |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Plain text - Development Matters |  | Italics - Spring Hill Milestones |  |  |  | Underlined - ELG |
| $\underset{\sim}{\sim}$ |  | Place Value to 3 <br> (3 weeks 3 days ) | $\frac{\text { Shape }-2 d}{\text { (3 weeks) }}$ |  | Place Value to 5/ Addition and Subtraction <br> within 5 <br> (5 weeks) |  |  | Shape 2D <br> (3 weeks) |
|  |  | - Count objects actions and sounds <br> - Subitise <br> - Link the number symbol (numeral) with its cardinal number value. | - Use everyday language to talk about shapes in the environment. <br> - To identify and name common 2d shapes (square, rectangle, circle, triangle, oblong) <br> - Select rotate and manipulate shapes to develop spatial reasoning <br> - Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can. |  | - Count objects actions and sounds <br> - Subitise <br> - Link the number symbol (numeral) with its cardinal number value. <br> - Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) |  |  | - Use everyday language to talk about shapes in the environment. <br> - Continue copy and recreate repeating patterns and pictures with 2D shapes. <br> - Name common 2d shapes (circle, triangle, square, rectangle, oblong) <br> - Talk about using mathematical language (straight, curved, sides, flat, solid)._ <br> - Sort shapes according to their own criteria. <br> - Know that shapes can appear in different ways and be different sizes |
|  |  | Measurement - time <br> - Talk about significant times of the day, (e.g. home time, lunch time snack time, bed time, etc). <br> - Use the language of comparison when talking about time, (e.g. longer/shorter; faster/slower). <br> - Understand and use language (e.g. before, after, yesterday, today, tomorrow).. <br> - Sequence two or three familiar events and describe the sequence. <br> - Know the names of the days of the week. <br> - Say names of days of the week in order. |  |  |  |  |  |  |
|  |  | Place Value t <br> (1 week 4 d |  | Addition and Subtraction (2 weeks) | Fractions (2 weeks) | Measurement Money (2 weeks) |  | Shape 2D/3D <br> (1 week 4 days) |
|  |  | - Count objects actions and sounds <br> Subitise up to 5 <br> Link the number symbol (numeral) with it Compare quantities up to 10 in different quantity is greater than, less than or the <br> - Rote count from 1. <br> - Rote count on from a given number betw <br> - Rote count back from 5 to 1 then from 10 <br> - Rote count back from a given number be <br> - Know what number comes before, or after Say a number between two given number | ardinal number value. texts, recognising when one e as the other quantity <br> 1 and 10. <br> 1. <br> 10 and 1. <br> given number. | - Understand the concept of addition by practically combining sets of objects to find how many and use the terminology part part - whole. <br> - Understand the concept of subtraction by practically removing one amount from within another to find how many are left and use the terminology part - part whole. <br> - Add two single-digit numbers totaling up to 10 , using practical equipment. <br> - Subtract a single-digit number from a number up to 10 , using practical equipment. <br> - Subtract a single-digit number from a number greater than 10 , using practical equipment. <br> - Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and | - Understand that doubling is adding the same number to itself. <br> - Understand that sharing is splitting an amount into equal parts. <br> - Understand that halving is sharing into two equal parts. | - Understand that we need to pay for goods. <br> - Talk about things they want to spend their money on. <br> - Talk about different ways we can pay for things. <br> - Recognise that there are different coins. <br> - Recognise $1 p$ coin. <br> - Use 1 p coins to pay for items. |  | everyday language to talk about shapes in the ronment. <br> d and make models with 3D shapes. <br> te patterns and pictures with $2 D$ shapes. <br> ne common 2d shapes (circle, triangle, square, <br> angle, oblong) <br> e common 3D shapes (sphere, cube, cuboid, ). <br> about using mathematical language <br> aight, curved, sides, flat, solid).. <br> shapes according to their own criteria. <br> w that shapes can appear in different ways <br> be different sizes. <br> ct, rotate and manipulate shapes to develop <br> ial reasoning skills. <br> mpose and decompose shapes so that children <br> gnise a shape can have other shapes within it, <br> as numbers can. |

## Please allow time at the beginning of the year to consolidate/ review prior learning.

- Understand that measures of distance can have different names including length, width, height.
- Compare two objects of different length.
- Compare two objects of different width.
- Compare two objects of different height.
- Understand and use language of comparison, (e.g. wider/narrower; longer/shorter; taller/shorter).
- Order three objects of different length/width/ height.
- Understand and use language of comparison between three objects, (e.g. widest/narrowest; longest/shortest; tallest/shortest).
- Find an object of similar length, width, height. Understand the concept of the conservation of length, width, height.
- Use uniform non-standard units to measure length, width, height

$$
\text { Place Value to } 10
$$

(3 weeks )
$\frac{\text { Addition and Subtraction }}{(3 \text { weeks) }}$

- Count objects actions and sounds
- Link the number symbol (numeral) with its cardinal number value.
- Rote count from 1.
- Rote count on from a given number between 1 and 10.
- Rote count back from 5 to 1 then from 10 to 1.
- Rote count back from a given number between 10 and 1.
- Know what number comes before, or after a given number.
- Say a number between two given numbers.
- Understand the concept of addition by practically combining sets of objects to find how many and use the terminology part - part - whole.
- Understand the concept of subtraction by practically removing one amount from within another to find how many are left and use the
terminology part - part - whole. terminology part - part - whole.
- Add two single-digit numbers totalling up to 10, using practical equipment.
- Subtract a single-digit number from a number up to 10 , using practical equipment.
- Subtract a single-digit number from a number greater than 10, using practical equipment.
- Automatically recall (without reference to rhymes, counting or other aides) number bonds up to 5 (including subtraction facts) and some number bonds to 10 , including double facts.

Fractions (Sharing) / Doubling

## (3 weeks)

- Understand that sharing is splitting an amount into equal parts.
- Understand that halving is sharing into two equal parts.
- Understand that doubling is adding the same number to itself.
- Automatically recall double facts to 10 .-
- Explore and represent patterns within numbers up to 10 , including double facts and how quantities can be distributed equally.
- Have a deep understanding of number to 10, including the composition of each number; -
- Subitise (recognise quantities without counting) up to 5;
- Explore and represent patterns within numbers up to 10 , including odds and evens.
- Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity
$\frac{\text { Counting beyond } 10}{(3 \text { weeks) }}$ (3 weeks)
- Rote count from 1
- Rote count on from a given number between 1 and 20.
- Rote count back from 5 to 1 then from 10 to 1 .
- Rote count back from a given number between 1 and 20.
- Know what number comes before, or after a given number.
- Say a number between two given numbers.
- Verbally count beyond 20, recognising the pattern of the counting system to talk about shapes in the environment.
- Build and make models
with 3D shapes.
- Create patterns and
pictures with 2D shapes
- Name common 2d shapes (circle, triangle, square, rectangle, oblong)
- Name common 3D shapes (sphere, cube, cuboid, cone).
- Talk about using mathematical language (straight, curved, sides, flat, solid).
- Sort shapes according to their own criteria.
- Know that shapes can appear in different ways and be different sizes.
- Select, rotate and manipulate shapes to develop spatial reasoning skills.
- Compose and decompose shapes so that children recognise a shape can have other shapes within it, just numbers can.


## Measurement - capacity

- Compare capacity
- Understand the measurement of volume/capacity (empty/nearly full).
- Compare two of the same container holding different amounts.
- Understand and use language of comparison, (e.g. empty/full, more/ less, most/least)
- Order three of the same container holding different amounts.
- Understand and use the language of comparison of three of the same container holding different amounts (e.g. most/least).
- Understand the concept of conservation of volume/capacity.
- Use uniform non-standard units to measure volume/capacity

|  | Standard Text - Spring Hill Milestones |  |  |  |  |  | Bold - Ready to progress statements (link to document) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $\frac{\text { Place Value to } 10}{\text { (5 weeks) }}$ |  |  | $\frac{\text { Shape }}{\text { (1 week } 4 \text { days weeks) }}$ |  | $\frac{\text { Addition and Subtraction within } 10}{(4 \text { weeks) }}$ |  |  | $\frac{\text { Measurement - }}{\frac{\text { Capacity }}{\text { (1week) }}}$ | Measurement Weight/Length (3 weeks) |
|  |  | - count to and across 10 , forwards and backwards, beginning with 0 or 1 , or from any given number <br> - count, read and write numbers to 10 in numerals <br> - read and write numbers from 1 to 10 in numerals and words <br> - given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, <br> - use the language of: equal to, more than, less than (fewer), most, least |  |  | - recognise and name common 2-D and 3-D shapes, including: <br> - 2-D shapes [for example, rectangles (including squares), circles and triangles] <br> - 3-D shapes [for example, cuboids (including cubes), pyramids and spheres] <br> - Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another. <br> - Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations. |  | - read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs <br> - represent and use number bonds and related subtraction facts within 20 <br> - add and subtract one-digit and two-digit numbers to 20, including zero <br> - solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7=-9$. <br> - Develop fluency in addition and subtraction facts within 10 . <br> - Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers <br> - Read, write and interpret equations containing addition (), subtraction () and equals () symbols, and relate additive expressions and equations to real-life contexts. |  |  | - Measure and begin to record using non standard measures: capacity and volume Compare, describe and solve practical problesm for: capacity and volume (for example, full/empty, more than, less than, half, half full, quarter). | - Measure and besin to record using non standard measures: mass/weight/length Cempare, Comp ,describe and solve practical problemm for: - mass/weight (forexample, heavy /light, heavier than, lighter than). |
| $\stackrel{\mathscr{O}}{>}$ |  | - Count forwards and backwards within 10 , starting and stopping at a given number. |  |  | - One more/ one less within 10. <br> - Number bonds to 10. <br> - Re ordering numbers in a calculation |  | - Odd and even numbers within 10 . |  |  |  | - One more/ one less within 10 <br> - Number bonds to 10 <br> - Re ordering numbers in a calculation |
|  |  | $\frac{\text { Place Value to } 20}{(2 \text { weeks }+4 \text { days) }}$ | $\frac{\text { Addition and Subtraction }}{(2 \text { weeks) }}$ |  | $\frac{\text { Fractions }}{\text { (1 week) }}$ | $\begin{aligned} & \frac{\text { Position and }}{\frac{\text { Direction }}{\text { (1 week) }}} \\ & \hline \end{aligned}$ |  | $\frac{\text { Measurement }- \text { Time }}{\text { (1 weeks) }}$ | Multiplication and Division within 20 <br> (3 weeks) |  |  |
|  |  | - count to and across 20 , forwards and backwards, beginning with 0 or 1 , or from any given number <br> - read and write numbers from 1 to 20 in numerals and words <br> - given a number, identify one more and one less <br> - identify and represent numbers using objects and pictorial representations including the number line, use the language of: equal to, more than, less than (fewer), most, least <br> - Reason about the location of numbers to 20 within the linear number system, including comparing using < > and = | - read, write and interpret mathematical statements involving addition ( + ), subtraction ( - ) and equals (=) signs <br> - represent and use number bonds and related subtraction facts within 20 <br> - add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and $\begin{array}{ll}\text { subtraction, } & \begin{array}{r}\text { using } \\ \text { concrete }\end{array} \\ \text { objects } \\ \text { and }\end{array}$ |  | recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. | - describe position, direction and movement, including whole, half, quarter and three quarter turns. |  | - record using non standard measures: <br> - manageable standard units <br> - time <br> - Recognise and use language relating to dates, including days of the week, weeks, months and years. <br> - Sequence events in chronological order using language (for example, before and after, next, first, today, yesterday, | one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. |  |  |


(link to document)

|  |  | Addition and <br> Subtraction within and $\text { across } 10$ <br> ( 1 week 4 days) | $\frac{\text { Place Value to } 100}{\text { (3 weeks) }}$ | Shape <br> (2 weeks) | Measurement <br> - weight / <br> capacity <br> (2 weeks) | $\frac{\text { Place Value to } 100}{(3 \text { weeks) }}$ | Addition and Subtraction (3 weeks) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & N \\ & \frac{N}{\pi} \\ & \underset{\sim}{\sim} \end{aligned}$ |  | - Secure fluency in addition and subtraction facts within 10 , through continued practice. <br> - Add and subtract across 10 , <br> - Recognise the subtraction structure of 'difference' and answer questions of the form, "How many more...?". | - Read and write numbers to at least 100 in numerals and in words. <br> - Recognise the place value of each digit in a two-digit number (tens, ones). <br> - Identify, represent and estimate numbers using different representations, including the number line. <br> - Compare and order numbers from 0 up to 100 ; use <, > and $=$ signs. <br> - Use place value and number facts to solve problems. | - identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line <br> - identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces <br> - identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid] <br> - compare and sort common 2-D and 3-D shapes and everyday objects. <br> - Use precise language to describe the properties of 2D and 3D shapes, and compare shapes by similarities ant differences in properties. | - choose and use appropriate standard units to estimate and mass (kg/g); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermomet ers and measuring vessels <br> - compare and order lengths, mass, volume/cap acity and record the results using >, < and $=$ | - Recognise the place value of each digit in two-digit numbers, and compose and decompose two-digit numbers using standard and nonstandard partitioning. <br> - Reason about the location of any twodigit number in the linear number system, including identifying the previous and next multiple of 10 . <br> - Read and write numbers to at least 100 in numerals and in words. <br> - Recognise the place value of each digit in a two-digit number (tens, ones). <br> - Identify, represent and estimate numbers using different representations, including the number line. <br> - Compare and order numbers from 0 up to 100; use <, > and = signs. <br> - Use place value and number facts to solve problems. | - Recognise the subtraction structure of 'difference' and answer questions of the form, "How many more...?". <br> - Add and subtract within 100 by applying related one digit addition and subtraction facts: add and subtract only ones or only tens to/from a two-digit number. <br> - Add and subtract within 100 by applying related one digit addition and subtraction facts: add and subtract any 2 two digit numbers. <br> - Count in steps of 2,3 , and 5 from 0 and in tens from any number, forwards and backward. <br> - solve problems with addition and subtraction <br> - using concrete objects and pictorial representations, including those involving numbers, quantities and measures <br> - applying their increasing knowledge of mental and written methods <br> - recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 <br> - add and subtract numbers using concrete objects, pictorial representations, and mentally, including <br> - a two-digit number and ones, a two-digit number and tens <br> - show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot <br> - recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number |



- Partition and combine multiples of tens and ones
- Reorder numbers in a calculation
- Count in multiples of 2's, 5's and 10 's from 0
- solve problems with addition and subtraction
- using concrete objects and pictorial representations, including those involving numbers, quantities and measures
- applying their increasing knowledge of mental and written methods
- recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100
- add and subtract numbers using concrete objects, pictorial representations, and mentally, including
- a two-digit number and ones, a two-digit number and tens, two two-digit numbers, adding three one-digit numbers
- show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot
- recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.
- Add and subtract within $\mathbf{1 0 0}$ by applying related one digit addition and subtraction facts: add and subtract only ones or only tens to/from a two-digit number.
- Add and subtract within 100 by applying related one digit addition and subtraction facts: add and subtract any 2 two digit numbers.
- recognise, find, name and write fractions $1 / 3,1 / 4,2 / 4$ and $3 / 4$ of a length, shape, set of objects or quantity
- write simple fractions for example, $1 / 2$ of $6=3$ and recognise the equivalence of $2 / 4$ and $1 / 2$
- recognise and use symbols for pounds ( $£$ ) and pence (p); combine amounts to make a particular value
- find different combinations of coins that equal the same amounts of money
- solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
- tell and write
the time the time to five minutes, includin g
quar
quarter past/to the hour and draw the
hands hands on a clock face to
show
these
times
- know the number of in a day
- Recall number bonds and replated subtraction facts for all numbers to 20.
- Begin to bridge through 10 when adding a single digit number (partitioning, e.g. $58+5=58+2+3)$ (2 weeks)
- recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers
- calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication $(\times)$, division $(\doteqdot)$ and equals ( $=$ ) signs
- show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot
- solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.
Recognise repeated addition contexts, representing them with multiplication equations and calculating the product, within the $\mathbf{2 , 5}$ and 10 multiplication tables
Relate grouping problems where the number of group is unknown to multiplication equations with a missing factor, and to division equations (quotitive division).




## Please allow time at the beginning of the year to consolidate/ review prior learning.

|  | - Find 1,10 or 100 more or less than a given number. <br> - Recall and use multiplication division facts for the 3,4 and 8 multiplication tables. |  | - Recall addition and subtraction facts for 100 (multiples of 5 and 10 ). <br> - Identify and use knowledge of number bonds within a calculation. <br> - Reorder numbers in a calculation. |  | - Recall and use multiplication division facts for the 3, 4 and 8 multiplication tables. <br> - Multiply a one- or two-digit number by 10 and a one-digit number by 100 |  | - Count up and down in tenths. <br> - Find differences by counting up through the next multiple of 10 or 100 <br> - Derive and use addition and subtraction facts for multiples of 100 that total 1000 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\frac{\underline{\text { Place }}}{\underline{\text { Value }}}$ |  | $\frac{\text { ement - Time }}{\text { weeks) }}$ | Multiplication and Division (3 weeks) | Fractions <br> (3 weeks) |  | $\frac{1 a p e}{\text { leeks) }}$ | $\frac{\text { Statistics }}{(2 \text { weeks) }}$ |
|  |  | - Tell and write the tim Roman numerals fro <br> - estimate and read ti minute; <br> - record and compare use vocabulary such and midnight <br> - know the number of each month, year and <br> - compare durations of taken by particular | $m$ an analogue clock, including using XII, and 12-hour and 24-hour clocks th increasing accuracy to the nearest <br> in terms of seconds, minutes and hours; lock, a.m./p.m., morning, afternoon, noon <br> ds in a minute and the number of days in year <br> ts [for example to calculate the time or tasks] | - recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times onedigit numbers, using mental and progressing to formal written methods <br> - solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects. Apply known multiplication and division facts to solve contextual problems with different structures, including quotitive and partitive division. | - count up and down in tenths; <br> - recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 <br> - recognise, find and write fractions of a discrete set of objects: unit fractions and nonunit fractions with small denominators <br> - recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators <br> - recognise and show, using diagrams, equivalent fractions with small denominators <br> - add and subtract fractions with the same denominator within one whole [for example, 75 +71=76] <br> - compare and order unit fractions, and fractions with the same denominators | - recognise angles a of a turn <br> - identify right angles, make a half-turn, and four a comple greater than or les <br> - identify horizontal perpendicular and <br> - Recognise right an description of a tu shapes presented <br> - Draw polygons by parallel and <br> - perpendicular side | roperty of shape or a description <br> cognise that two right angles make three quarters of a turn rn; identify whether angles are a a right angle vertical lines and pairs of allel lines. <br> as a property of shape or a and identify right angles in 2D fferent orientations. <br> ing marked points, and identify | - interpret and present data using bar charts, pictograms and tables <br> - solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables. |

Please allow time at the beginning of the year to consolidate/ review prior learning.

| † леә人 |  |  |  |  | - solve problem that involve all the above. <br> - Interpret and write proper fractions to represent 1 or several parts whole that is divided into equal parts. <br> - Find unit fractions of quantities usin known divisio facts (multiplication tables fluency <br> - Reason about the location o any fraction within 1 in the linear number system. <br> - Add and subtr fractions with the same denominator, within 1. |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | - Within known tables, use related facts <br> - Within known tables, use partitioning | tiply TO by a one-digit number iply T1 by a one-digit number | - Add or subtract 9,19 29 etc by rounding and compensating <br> - Use compensation to multiply 19 by a one digit number | - Derive and use doubles of all numbers to 10 and corresponding halves. <br> - Use partitionin to double any two-digit num | - Use related facts or partitioning to dour <br> - Use related facts to divide TO by a o Use partitioning to halve even numb | any multiple of 50 to 500 <br> it number <br> up to 200 |
|  | Standard Text - Spring Hill Milestones |  |  |  | Bold - Ready to progress statements (link to document) |  |  |
|  |  | $\begin{gathered} \text { Place Value } \\ (3 \text { weeks + 4 days) } \end{gathered}$ | $\frac{\text { Shape }}{(3 \text { weeks })}$ |  | Place Value (3 weeks) | Addition and Subtraction (3 weeks) | $\frac{\text { Measurement - Money ( } 2}{\text { weeks) }}$ |
|  |  | - count in multiples of $6,7,9,25$ and 1000 <br> - find 1000 more or less than a given number <br> - recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones) <br> - order and compare numbers beyond 1000 <br> - identify, represent and estimate numbers using different representations <br> - round any number to the nearest 10 , 100 or 1000 | - compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes <br> - identify lines of symmetry in 2-D shapes presented in different orientations <br> - complete a simple symmetric figure with respect to a specific line of symmetry. <br> - Identify line symmetry in 2D shapes presented in different orientations. Reflect shapes in a line of symmetry and complete a symmetric figure or pattern with respect to a specified line of symmetry. |  | - Know that 10 hundreds are equivalent to 1 thousand, and that 1,000 is 10 times the size of 100; apply this to identify and work out how many 100s there are in other four-digit multiples of 100. <br> - Recognise the place value of | - add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate <br> - estimate and use inverse operations to check answers to a calculation <br> - solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. | - estimate, compare and calculate different measures, including money in pounds and pence |

# Please allow time at the beginning of the year to consolidate/ review prior learning. <br> Please allow tic 

## each digit in four-digit

 four-digit numbers, and compose and decompose four-digit numbers using standard and non-standard partitioning. Re ason about the location of any four-digit number in the linear number system, including identifying the previous and next multiple of 1,000 and 100, and rounding to the nearest of each.- Count in multiples of $6,7,9,25$ and 100
- Recall and use addition and subtraction facts for 100
- Reorder numbers in a calculation.

Identify and use knowledge of number bonds within a calculation and identify related facts, e.g. $150+270$ from $15+27$
Arithmetic
Link to document

- Find differences by counting up through the next multiple of 10 or 100
- Bridge through 10 when adding or subtracting a single digit number (partitioning, e.g. $58+5=58+2+3$ or 76 $-8=76-6-2$ )
Shape
$(2$ weeks)
- recall multiplication and division facts for multiplication tables up to $12 \times 12$
use place value, known and derived facts to multiply and divide mentally, including multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers
- recognise and use factor pairs and commutativity in mental calculations
- multiply two-digit and three-digit numbers by a one-digit number using formal written layout
- solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.
- Reason about the location of mixed number Reason about the location
- Convert mixed numbers to improper fractions and vice versa.
- Add and subtract improper and mixed fractions with the same denominator, including bridging whole numbers, for example:

$$
\begin{aligned}
& \frac{7}{5}+\frac{4}{5}=\frac{11}{5} \\
& 3 \frac{7}{8}-\frac{2}{8}=3 \frac{5}{8} \\
& 7 \frac{2}{5}+\frac{4}{5}=8 \frac{1}{5} \\
& 8 \frac{1}{5}-\frac{4}{5}=7 \frac{2}{5}
\end{aligned}
$$

- recognise and show, using diagrams, families of common equivalent fractions
- identify acute and obtuse angles and compare and order angles up to two right angles by size
- Identify regular polygons, including equilateral triangles and squares, as those in which the side-lengths are equal and the angles are equal Find the perimeter of regular and irregular polygons.
$\frac{\text { Measurement }}{\text { (1 week) }}$
- Convert between different units of measure [for example, kilometre to metre; hour to minute]
- measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres
- find the area of rectilinear shapes by counting squares
- Recall and use addition and subtraction facts for multiples of 100 totalling 1000

Position and Direction (1 week) - describe positions on a 2 D grid as coordinates in the first quadran

- describe movements between positions as translations of a given unit to the
left/right and up/down up/down
- plot specified points and draw sides to complete a given polygon.
- Draw polygon specified by coordinates in the first quadrant, and


|  |  | previous and next multiple of 1,000 and 100 , and rounding to the nearest of each. |  | - Recall multiplication and division facts up to 12X12, and recognise products in multiplication tables as multiples of the corresponding number. <br> - Solve division problems, with two-digit dividends and one-digit divisors, that involve remainders, for example: <br> - 74 divided by $9=8 \mathrm{r} 2$ and interpret remainders appropriately according to the context. <br> - Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 100), for example: <br> - Manipulate multiplication and division equations, and understand and apply the commutative property of multiplication. <br> - Understand and apply the distributive property of multiplication. |  | minutes to seconds; years to months; weeks to days. |  |  | tables and other graphs. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | - Count backwards throug include negative numbe <br> - Recall and use addition facts for multiples of 10 <br> - Use place value, known facts to divide mentally. <br> - Use related facts to divi one-digit number. <br> - Use partitioning to divid digit number. Use partitioning to doub number, including decim decimal place. | to <br> traction <br> ng 1000 <br> rived <br> by a <br> a one- <br> alve any one | - Count up and down in hund <br> - Find $0.1,1,10,100$ or 100 <br> - Derive and use addition and numbers to one decimal p | less t ction fa | n number. and 10 (with decimal | - Recall multiplication and division facts for multiplication tables up to $12 \times 12$ <br> - Use related facts to multiply HOO by a one-digit number <br> - Use factor pairs to multiply HOO by a one-digit number. <br> - Use compensation to multiply T9 by a one-digit number. <br> - Use related facts to multiply TU $\times 5$ (by multiplying by 10 and halving). <br> - Use related facts to multiply TU $\times 20$ (by multiplying by 10 and doubling). <br> - Use partitioning to multiply TU by a one-digit number. Multiply together three numbers. |  |  |
|  | Standard Text - Spring Hill Milestones |  |  |  |  |  | Bold - Ready to progress statements (link to document) |  |  |
|  |  | Place Value (2 weeks 4 days) | Addition and Subtraction (4 weeks) |  | Multiplication and Division (4 weeks) |  |  | Fractions <br> (3 weeks) | Shape <br> (1 week) |
|  |  | - read, write, order and compare numbers to at least 1000000 and determine the value of each digit <br> - round any number up to 1000000 to the nearest $10,100,1000$, 10000 and 100000 <br> - solve number problems and practical problems | - add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) <br> add and subtract numbers mentally with increasingly large numbers <br> use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. |  | - identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers <br> - know and use the vocabulary of prime numbers, prime factors and composite (nonprime) numbers <br> - establish whether a number up to 100 is prime and recall prime numbers up to 19 <br> - Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of $\mathbf{2}$ or $\mathbf{3}$ factors. |  |  | - Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. <br> - Compare and order fractions whose denominators are all multiples of the same number <br> - identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths | - identify 3-D shapes, including cubes and other cuboids, from 2D representations |




Please allow time at the beginning of the year to consolidate/ review prior learning.

$$
\frac{1}{2}, \frac{1}{4}, \frac{1}{5} \quad \frac{2}{5}, \frac{4}{5}
$$

- and those fractions with a denominator of a multiple of 10 or 25 .
- Recognise the place value of each digit in numbers with up to 2 decimal places, and compose and decompose numbers with up to 2 decimal places using standard and nonstandard partitioning.
- Reason about the location of any number with up to 2 decimals places in the linear number system, including identifying the previous and next multiple of 1 and 0.1 and rounding to the nearest of each.
- Divide 1 into 2, 4, 5 and 10 equal parts, and read scales/number lines marked in units of 1 with $2,4,5$ and 10 equal parts.
- Recall decimal fraction equivalents for , , and , and for multiples of these proper fractions.
- Recall addition and subtraction facts for I and 10 (with numbers to one decimal place).
- Multiply/divide whole numbers and decimals by 10 , 100 and 1000
- Use related facts to multiply $0 . t$ by a one-digit number
- Use related facts to divide U.t by a one-digit number
- Use related facts to divide U.t by a 0.t
- Use partitioning to divide HTU by a one-digit number
0.01. Know that 10 hundredths are equivalent to 1 tenth, and that 0.1 is 10 times the size of 0.01 .
- Secure fluency in multiplication table facts, and corresponding division facts, through continued practice
- Apply place-value knowledge to known additive and multiplicative number facts (scaling facts by 1 tenth or 1 hundredth), for example:
- 

$8+6=14$
$0.8+0.6=1.4$
$0.08+0.06=0.14$

$3 \times 4=12$
$0.3 \times 4=1.2$

- Recall square $\left.{ }^{(2}\right)$ numbers up to $12 \times 12$
- Use related facts to multiply Th000 by a one-digit number and divide a ThHOO by a onedigit number


## Standard Text - Spring Hill Milestones

Bold - Ready to progress statements (link to document)

## Place Value (2 weeks 4 days)

- read, write, order and compare numbers up to 10000000 and determine the value of each digit
- round any whole number to a required degree of accuracy
- use negative numbers in context, and calculate intervals across zero
- solve number and practical problems that involve all of the above
- Understand the relationship between powers of 10 from 1 hundredth to 10 million, and use this to make a given number 10, 100, 1,000, 1 tenth, 1 hundredth or 1 thousandth times the size (multiply and divide by 10,100 and 1,000 ).
- multiply multi-digit numbers up to 4 digits by a two-digit whole number using the forma written method of long multiplication
- divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
- divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context
short division where appropriate, interpreting remainders according to the contex
perform mental calculations, including with mixed operations and large numbers
- perform mental calculations, incluaing with mixed operations and
- use their knowledge of the order of operations to carry out calculations involving the four operations
- solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy
- Recognise the place value of each digit in numbers up to 10 million, including decimal fractions, and compose and decompose numbers up to 10 million using standard and nonstandard partitioning
- Divide powers of 10, from 1 hundredth to 10 million, into 2,4,5 and 10 equal parts, and read scales/number lines with labelled intervals divided into $2,4,5$ and 10 equal parts.
- Understand that 2 numbers can be related additively or multiplicatively, and quantify additive and multiplicative relationships (multiplicative relationships restricted to multiplication by a whole number).

| $\frac{\text { Shape }}{\text { (2 weeks) }}$ | $\underline{\text { Fractions }}$ |
| :--- | :--- |
| (4 weeks) |  |

- recognise, describe and build simple 3-D shapes, including mang nets
- compare and classify geometric shapes based on their properties and sizes and find unknown angles
any any
triangle quadrilateral s , and regula polygons
- use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- compare and order fractions, including fractions >
example, $\frac{1}{4} \times \frac{1}{2}=\frac{1}{8}$ ]
- add and subtract fractions with different denominators and mixed numbers, using he concept of
$\frac{\text { Measurements - converting }}{\underline{\text { units }}}$ (2 weeks)
- Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate
- use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
- convert between miles and kilometres


## Please allow time at the beginning of the year to consolidate/ review prior learning.

|  |  |  | - Use a given additive or multiplicative calculation to derive or complete a related calculation, using arithmetic properties, inverse relationships, and place-value understanding. <br> - Reason about the location of any number up to $\mathbf{1 0}$ million, including decimal fractions, in the linear number system, and round numbers, as appropriate, including in contexts. <br> - Solve problems involving ratio relationships. <br> - Solve problems with 2 unknowns. |  |  | - illustrate and name parts of circles, including radius, diameter and circumferen ce and know that the diameter is twice the radius <br> - recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles. |  | mple writing in its $\frac{1}{3} \div 2$ ren when wher plified, |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | - Count forwards and backwards in steps of integers, decimals and powers of 10 . <br> - Partition and combine multiples of thousands hundreds, tens and ones | - Multiply and divide numbers by 10 places <br> - Bridge through 10 when adding or e.g. $58+5=58+2+3$ or $76-8=$ and adjust (for those numbers clo <br> - Identify and use all related facts th Use related facts to divide by 50 <br> - Use related facts to divide by 25 | , 1000 giving answers up to <br> racting a single digit number $6-2$ ) Add or subtract a mult multiples of 1 or 10) k to tables | e decimal <br> rtitioning, of 1 or 10 | - Partition and <br> - Partition and <br> - Use partition <br> - Use partition | combine multip combine mult ing to double ing to divide | of tho of one lve any by a | usands hundreds, tens and es and tenths y number one-digit number |  |
|  |  | Fractions - decim (2 wee | nd percentages days) | Ratio and Proportion (2 weeks) |  | Algebra <br> (2 weeks) |  | $\frac{\mathrm{Me}}{\mathrm{P}}$ | surement - Area/ <br> meter/ Volume <br> (2 weeks) | Statistics <br> (2 weeks) |
|  |  | - associate a fraction with division and cal example, 0.375 <br> - for a simple fraction for example, $\frac{3}{8}$ <br> - multiply simple pairs of proper fracti example, $\frac{1}{4} \times \frac{1}{2}=\frac{1}{8}$ <br> [for, <br> - divide proper fractions by whole num [for example, $\frac{1}{3} \div 2=$ | decimal fraction equivalents <br> riting the answer in its simplest form | - Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts <br> - solve problems involving the calculation of percentages [for example, of measures, and such as $15 \%$ of 360 ] and the use of percentages for comparison | - Use s <br> - gener seque <br> - expre <br> - find with <br> - enum variab | e formulae <br> and describe linear nu <br> issing number proble of numbers that satis unknowns <br> e possibilities of comb | umber <br> ms algebraically fy an equation <br> binations of two |  | recognise that shapes with the same areas can have different perimeters and vice versa recognise when it is possible to use formulae for area and volume of shapes calculate the area of parallelograms and triangles calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm3) and cubic metres (m3), and extending to other units [for example, mm3 and km3]. | - interpret and construct pie charts and line graphs and use these to solve problems <br> - calculate and interpret the mean as an average |


|  | - identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10,100 and 1000 giving answers up to three decimal places <br> - multiply one-digit numbers with up to two decimal places by whole numbers <br> - use written division methods in cases where the answer has up to two decimal places <br> - solve problems which require answers to be rounded to specified degrees of accuracy <br> - recall and use equivalences between simple fractions, decimals and percentages, including in different contexts. |  |  | - solve problems involving similar shapes where the scale factor is known or can be found <br> - solve problems involving unequal sharing and grouping using knowledge of fractions and multiples. |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | - Find $0.00 \mathrm{I}, 0.0 \mathrm{I}, 0 . \mathrm{I}, \mathrm{I} 10$ and powers of 10 more/less than a given number. <br> - Recall and use addition and subtraction facts for I (with decimals to two decimal places) <br> - Identify and use knowledge of number bonds within a calculation and identify related facts, e.g. $680+430,6.8+4.3,0.68+0.43$ can all be worked out using the related calculation 68 $+43$ |  |  | - Find differences by counting up through the next multiple of $0.1, \mathrm{I}, 10,100$ or 1000 <br> - Multiply whole numbers and decimals to three decimal places by 10,100 and 1000 |  | - Use related facts to multiply 0.0 t by a one-digit number <br> - Use related facts to divide TU by $0 . \mathrm{t}$ <br> - Use related facts to divide 0. th by $0 . \mathrm{t}$ <br> - Use compensation to multiply U. 9 and U. 99 by a one-digit number <br> Use partitioning to multiply 0 .th by a one-digit number |  |
|  | Consolidation Weeks (3 weeks) | Shape <br> (2 weeks) |  | Position and Directio (1 week) | $\frac{\text { Addition/ Subtraction/Multiplication/ Division }}{(3 \text { weeks) }}$ |  | Transition / <br> Enterprise (4 <br> weeks) |
|  |  | - identify 3-D shapes, including cubes and other cuboids, from 2-D representations § know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles § draw given angles, and measure them in degrees (o ) <br> - identify: <br> - angles at a point and one whole turn (total 360o ) angles at a point on a straight line and 21 a turn (total 180o ) other multiples of 90 o use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on reasoning about equal sides and angles. <br> - Compare angles, estimate and measure angles in degrees ( ${ }^{\circ}$ ) and draw angles of a given size <br> - Compare areas and calculate the area of rectangles (including squares) using standard units. | - describe positions on the full coordinate grid (all four quadrants) <br> - draw and translate simple shapes on the coordinate plane, and reflect them in the axes. |  | - Recognise the place value of each digit in numbers up to 10 million, including decimal fractions, and compose and decompose numbers up to 10 million using standard and nonstandard partitioning <br> - Divide powers of 10, from 1 hundredth to 10 million, into 2, 4, 5 and 10 equal parts, and read scales/number lines with labelled intervals divided into 2, 4, 5 and 10 equal parts. <br> - Understand that 2 numbers can be related additively or multiplicatively, and quantify additive and multiplicative relationships (multiplicative relationships restricted to multiplication by a whole number). <br> - Use a given additive or multiplicative calculation to derive or complete a related calculation, using arithmetic properties, inverse relationships, and place-value understanding. <br> - Reason about the location of any number up to $\mathbf{1 0}$ million, including decimal fractions, in the linear number system, and round numbers, as appropriate, including in contexts. <br> - Solve problems involving ratio relationships. Solve problems with 2 unknowns. |  |  |



